

MAXIS



SimEarth™

ocean

SYSTEMEARTH

IBM PC, AT, A1000, A2000 & A3000.
1 MB RAM REQUIRED FOR LOW RESOLUTION.
3 MB RAM REQUIRED FOR HIGH RESOLUTION.
GRAPHICS: VGA (1 MB CHIP RAM, 1 MB FAST RAM)
OPERATING SYSTEM: DOS 1.2 OR HIGHER
HARD DRIVE RECOMMENDED.

The Living Planet

SimEarth

The Living Planet

Take charge of an entire planet from its birth until its death—10 billion years later. Guide life from its inception as single-celled microbes to a civilization that can reach for the stars. *Inspired by James Lovelock's Gaia hypothesis, SimEarth simulates the Earth as a single living organism.*

A variety of graphs and information windows reveal every detail of your planet.

Rule an infinite number of worlds. Take over existing planets, or create new, randomly generated worlds.

Control your planet's Geosphere, Atmosphere, Biosphere and Civilizations.



Place life-forms on the land and in the seas. Put various levels of civilization where you want them. Use special Terraforming Tools to change an inhospitable world into a paradise.

Unleash volcanoes, earthquakes, meteors, tidal waves, and other natural (and unnatural) powers to reshape your planet.

View the entire world as either a flat projection or a spinning globe. Multiple maps track everything from continental drift to biological diversity. Close-up views, for inspecting and modifying planets, display climate, life, and data layers.

- Promote life
- Move mountains
- Create and destroy continents
- Terraform hostile worlds

- Influence evolution
- Cultivate intelligent life-forms
- Create civilized dinosaurs, mollusks, mammals, and more

- Guide your intelligent species through the trials of war, pollution, famine, disease, global warming, and the greenhouse effect.



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SIMEARTH
CBM AMIGA



Graphics shown are for Color Mac II and IBM VGA (640x480 in 16 colors). Displays on other computers may vary.